	*(m – Quality of Education – II e is power. Information is lil		– IMPACT				
Topics: Families & People Who Help Us				Year Group:					
	1	2	3	4	5	6			
Prime Areas				·					
PERSONAL, SOCIAL AND EMOTIONAL DEVELOPMENT	Play co-operatively. Develop ability to take turns without adult support. Take into account others' ideas. Build on positive relations with adults and peers.								
	Try new activities. Develop confidence to speak & share ideas. Select resources independently.								
	Develop understanding of their own feelings and behaviours. Develop understanding of the feelings & behaviours of others. Follow rules and routines.								
COMMUNICATION AND LANGUAGE	Listen to stories with increasing attention and recall. Join in with repeated refrains and anticipate key events and phrases in rhymes and stories. Maintain attention, concentrate and sit quietly during appropriate activity. Listen and respond to ideas expressed by others in conversation or discussion.								
	Story Time	Story Time	Story Time	Story Time	Story Time	Story Time			
	Rhyme Time	Rhyme Time Circle Time	Rhyme Time Circle Time	Rhyme Time Circle Time 'Pic' (picture) of the week Topic Talk	Rhyme Time Circle Time 'Pic' (picture) of the week Topic Talk	Rhyme Time Circle Time 'Pic' (picture) of the week Topic Talk			
PHYSICAL	Use simple tools to effect changes to materials.								
DEVELOPMENT	Handle tools, objects, construction and malleable materials safely and with increasing control. Begin to form recognisable letters. Use a pencil and hold it effectively to form recognisable letters.								
	Exploring our environment: Learning to select appropriate P.E. resources for child-initiated activities. <u>Developing Skills</u> : * Negotiate space successfully (adjusting speed or changing direction to avoid obstacles). * Jump and land appropriately. * Travel with confidence and skill around, under, over and through balancing and climbing equipment.								
Specific Areas				<u> </u>					
PHONICS	Hear and say the initial sound in words.								
	Can segment the sounds in simple words and blend them together and knows which letters represent some of them. Link sounds to letters, naming and sounding the letters of the alphabet.								
	Key vocabulary: letter, sound, ascender, descender, segment, blend, word								
	Phase 1 - Listening and At	tention Games	Letters & Sounds Phase	Letters & Sounds Phase	Letters & Sounds Phase	Letters & Sounds Phase			
			2: s, a, t, p	2: i, n, m, d	2: g, o, c, k	2: e, u, r, h			

LITERACY – Reading (Skills)	Know that print carries meaning and, in English, is read from left to right and top to bottom. Can segment the sounds in simple words and blend them together and knows which letters represent some of them. Hear and say the initial sound in words.								
	Link sounds to letters, naming and sounding the letters of the alphabet. Key vocabulary: word, sound, letter, line, left, right, top, bottom, segment, blend, capital letter, full stop, 'sound right', 'look right'								
	Individual reading		Individual reading	Whole class reading skills		Whole class reading skills			
				session	session	session			
LITERACY –	Describe main story settin	g, events and principal ch	aracters.			1			
Reading	Listen to stories with increasing attention and recall.								
(Comprehension)	Listen to and join in with stories in small groups.								
(,	Join in with repeated refrains and anticipate key events and phrases in stories.								
	Begin to be aware of the way stories are structured.								
	Suggest how the story might end.								
Key Texts				A Quiet Night In by Jill Murphy					
LITERACY - Writing	Give meaning to marks they make as they write.								
	Hear and say the initial sound in words.								
	Use some clearly identifiable letters to communicate meaning, representing some sounds correctly and in sequence.								
	Exploring our environment	t: Learning to mark make a	nd select appropriate	Menu for Mr Large	Write a list of party	CVC word building			
	resources for child-initiate	d activities.		(Initial sounds focus)	foods (Link to Tesco trip)	(phonics link)			
MATHEMATICS	Recognises numerals 1 to 3								
	Rote counting 0-10								
	Counting Objects with increasing accuracy.								
	Key vocabulary: number, numeral, count, counting, total, more, less.								
	Exploring our environment	•	Number Focus: 1	Number Focus: 2	Number Focus: 3	Number Focus: 3			
	appropriate Maths resource	ces for child-initiated							
	activities.								
	Counting Rhymes & Numb								
UNDERSTANDING		larities and differences in	relation to places and living	Enjoys joining in with family customs and routines. Children talk about past					
THE WORLD	things.			and present events in their own lives and in the lives of family members. They					
	They make observations of animals and explain why some things occur/talk			know about similarities and differences between themselves and others, and					
	about changes.			among families, communities and traditions.					
	Exploring our environment	t: Learning to select approp	priate resources for child-	Topic Talk: Our Families	Topic Talk: Healthy	Topic Talk: Our Birthdays			
	initiated activities.				Eating				
	Mud Kitchen & Planting Area.			Key vocabulary: families, mum, dad, sister, brother, aunty, uncle, cousin,					
	Gravel Digging Area.			grandad/grandpa, granny/grandma, healthy, fruit, vegetables, balance, treats,					
	Water and Sand Area. choice, birthday, party, celebration, tradition, decorations, gifts, prese Home Corners Choice, birthday, party, celebration, tradition, decorations, gifts, prese								
	Home Corners. Begins to build a repertoire of songs.								
EXPRESSIVE ARTS AND DESIGN									
AND DESIGN	Explores the different sounds of instruments.								
	Nursery Rhymes				Songs: Family Tree	Songs: Family Tree			
	Harvest Songs: Thank you God for the Harvest, Big Red Combine Harvester, One, Two, Three Little Acorns, Under the Harvest Moon, Mr Scarecrow, Autumn Leaves, Harvest Festival				Healthy Heart	Healthy Heart			
	onder the narvest woon,	neally neall	nealthy nealt						

Experiment to create different textures.						
Understand that different media can be combined to create new effects.						
Manipulate materials to achieve a planned effect.						
Construct with a purpose in mind, using a variety of resources.						
Use simple tools and techniques competently and appropriately.						
Exploring our environment: Learning to select appropriate EAD resources for	Painting – A picture for	Drawing – Who Lives In	A Birthday Card for Mog/			
child-initiated activities.	Mr Large	My House?	Muddy Paws.			
Building with large and small construction.						
Junk Modelling						